Scrum	Kanban	dХ	Acceptance sinetinD
Scrum	Kanban	XP	Acceptance Criteria
otsətinsM əligA	tsaT aanstqaaaA	Product Backlog	Backlog Refinement
Agile Manifesto	Acceptance Test	Product Backlog	Backlog Refinement
Burndown Chart	Suounitno) Improvement	suounitno) noitegration	muro2 ylisQ
Burndown Chart	Continuous Improvement	Continuous Integration	Daily Scrum
o noitinitad Pone	To noitinited VbseA	oiq3	noitemite3
Definition of Done	Definition of Ready	Epic	Estimation

Fibonacci Sequence	Jnəmibəqml	lteration	геэп
Fibonacci Sequence	Impediment	Iteration	Lean
Bair Programming	Planning Poker	Product Backlog Item	Product Owner
Pair Programming	Planning Poker	Product Backlog Item	Product Owner
Refactoring	AvitalaA noitamita3	Веlеаѕе	msəT muro2
Refactoring	Relative Estimation	Release	Scrum Team
ScrumMaster	smuras fo muras	Juinq2	Sprint Backlog
ScrumMaster	Scrum of Scrums	Sprint	Sprint Backlog

Daily Board	gninnel9 tninq2 gnitəəM	Sprint Retrospective	Sprint Review
Daily Board	Sprint Planning Meeting	Sprint Retrospective	Sprint Review
Stakeholder	Userstory	Story Points	Vser Story RaiggeM
Stakeholder	Userstory	Story Points	User Story Mapping
gnimaew2	9569 9ldenietzu2	Task	Task Board
Swarming	Sustainable Pace	Task	Task Board
Team	Team Member	Technical Debt	nevind tseT Test Driven
Team	Team Member	Technical Debt	Test Driven Development

xodəmiT	gnitsəT tinU	Persona	γŧiɔoləV
Timebox	Unit Testing	Persona	Velocity
JimiJ - 9IW	QQTA	əligA	Boy Scout Rule
WIP - Limit	ATDD	Agile	Boy Scout Rule
tnəmitmmoD	msəT İnənoqmoD	Lenoitonnal-seond meaT	DEEP
Commitment	Component Team	Cross-Functional Team	DEEP
Development msəT	Bot Voting	tss7 lis7	Forecast
Development Team	Dot Voting	Fail Fast	Forecast

Inspect & Adapt	INVEST	AldaiV laminiM (9VM)	noitelfnl tnio9
Inspect & Adapt	INVEST	Minimal Viable Product (MVP)	Point Inflation
Product Increment	Priorization	Product Roadmap	Product Vision
Product Increment	Priorization	Product Roadmap	Product Vision
Prototype	Product Backlog Refinement	llefreteW	Scrummerfall
Prototype	Product Backlog Refinement	Waterfall	Scrummerfall
T-Shaped Skills	gnisi2 trid2-T	Transparency	noitemotuA te9T
T-Shaped Skills	T-Shirt Sizing	Transparency	Test Automation

Return on Invest (ROI)	Sustomer Value	Ralph D. Stacey	Monaka & Takeuchi
Return on Invest (ROI)	Customer Value	Ralph D. Stacey	Nonaka & Takeuchi
Marshmellow Sanellenge	ll∍boM-V	nobbagetninq2	Large Scale Scrum (LeSS)
Marshmellow Challenge	V-Modell	Sprintageddon	Large Scale Scrum (LeSS)
Scaled Agile Framework(SAFe)	Release Train	Area Product nerea	Transparency
Scaled Agile Framework(SAFe)	Release Train	Area Product Owner	Transparency
SgeruoJ	Focus	tsun∏	Respect
Courage	Focus	Trust	Respect

Individuals and Interactions	Processes and slooT	Working Software	Somprehensive Documentation
Individuals and Interactions	Processes and Tools	Working Software	Comprehensive Documentation
Customer noiterollaboration	Contract noitaitogeM	ot gnibnoqsəA əgnadə	nal9 a gniwollo7
Customer Collaboration	Contract Negotiation	Responding to Change	Following a Plan
rəmotsu2 noitsetsite2	Project	γɔnᢒiɔiᠯᠯ∃	9viJ39JJ3
Customer Satisfaction	Project	Efficiency	Effective
LeoindoeT eonelleoxi	Maximize "Work "enod fone"	Emergent	Architecture
Technical Excellence	Maximize "Work not Done"	Emergent	Architecture

Reflection	lso2 Juinq2	Story Splitting	Scope Reduction
Reflection	Sprint Goal	Story Splitting	Scope Reduction
9ulsV seanisua	brebnet2 gnibo2	Asifrat2	teo8 lis2
Business Value	Coding Standard	Starfish	Sail Boat
Solective Code Gidsnewnership	To yinnmmoD Practice	Lean Coffee	Open Space
Collective Code Ownership	Community of Practice	Lean Coffee	Open Space
AsoO əligA	gnidasoa	Go See (Gemba Walk)	Spo2 ns9l2
Agile Coach	Coaching	Go See (Gemba Walk)	Clean Code

suonitnoD ynevileD		
Continous Delivery		